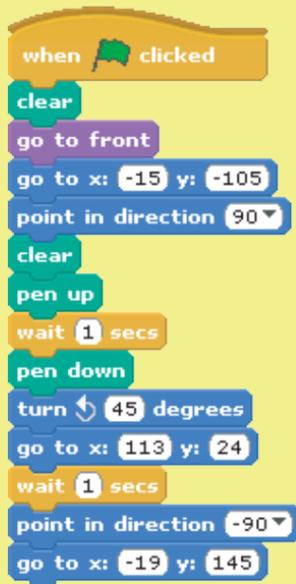# Using the Pen

New sprite:

Choose a sprite to run the bases.
Choose a sprite for the bases and duplicate, set the bases up on the stage.

TRY THIS CODE

```
when [flag] clicked
clear
go to front
go to x: -15 y: -105
point in direction 90
clear
pen up
wait 1 secs
pen down
turn ↻ 45 degrees
go to x: 113 y: 24
wait 1 secs
point in direction -90
go to x: -19 y: 145
```

Apply this code to your base runner.

Hint: to find your x, y positions place your mouse in the center of each base and adjust code as needed.

A LITTLE TIP

To make your sprite turn in the right direction toward 2nd base, make sure the 'only face left-right' button is selected.

Scripts

DO IT!

Click the green flag to start.