The background of the slide is a collage of various Scratch code blocks. On the left, a 'when I receive Redo' block is followed by 'go to front', 'show', 'switch to costume Hang', 'set Moving to 0', and 'go to x: 0 y: -50'. Below this is a 'forever' loop containing an 'if key right arrow pressed?' block, which leads to another 'if' block where 'Moving = 0'. If true, it sets 'Moving' to 1 and points in direction 90. In the center, a 'when I receive End Game' block leads to a 'hide' block. Below that, another 'when I receive Redo' block starts a 'forever' loop with an 'if Moving = 3' condition, leading to an 'if key right arrow pressed?' block. On the right, a 'when clicked' block leads to 'hide', 'set volume to 50', 'wait 1 secs', and a 'forever if touch' block. This block contains 'set volume to', 'play sound Bell', 'broadcast Dead', and 'broadcast Redo'. At the bottom right, a 'when I receive' block leads to 'play sound Bell' and 'hide'. At the bottom center, a 'when I receive Level' block leads to 'set timer', a 'repeat until' block with conditions 'Coins = 10' and 'touching Goal?', 'set Time to timer', and a 'broadcast Button' block. At the very bottom, a 'repeat until' block with condition 'color is touching ?' and a 'broadcast End' block are visible.

Stories from the Scratch community: Connecting with ideas, interests, and people

Karen Brennan (*Harvard University*)

Mitchel Resnick (*MIT Media Lab*)

Ingrid Gustafson (*Cambridge Public Schools*)

Janet Dee (*Reading Memorial High School*)

Jon Pierce (*Cherry Creek Schools*)

Adrian Bryant (*Coyote Hills*)

Nathan Farbish (*Challenge School*)

Goal for today's session

Explore approaches and strategies for engaging a wide range of young people in computer programming, using Scratch in K-12 classrooms as our focus

Plan for today's session

1. Background (Mitch, Karen)
2. Stories from schools (Ingrid, Janet, Jon, Adrian, Nathan)
3. Small-group discussions
4. Whole-group discussion

Part 1

Background



[Login](#) or [Signup](#) for an account

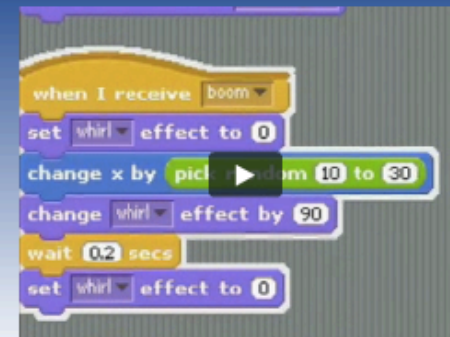
Create and share your own interactive stories, games, music, and art

[Check out](#) the 3,087,537 projects from around the world!




To create your own projects:

 [Download Scratch](#)



Featured Projects

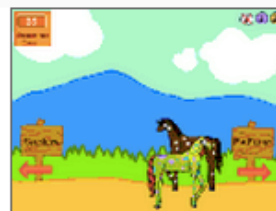
[See more](#) 



[Scratch Viewer...](#)
by [co13](#)

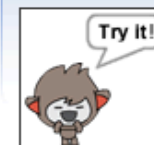


[Growing Darknes...](#)
by [obsidiousshade](#)



[StarHorse V.2](#)
by [Appaloosa](#)

Scratch 2.0 Beta



Try out the Scratch 2.0 Beta, and help us make it better!

[Check it out](#) 

ScratchEd

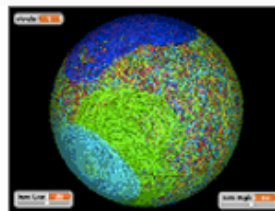


Do you help people learn Scratch? Join ScratchEd, our new online community for educators.

[Find out more](#) 

Projects Selected by joletole

[Learn more](#) 



[Controlled Walk...](#)
by [twins_paradox](#)



[Daniel \(Online ...](#)
by [NeilWest](#)



[Tank Attack: th...](#)
by [EndoPeru](#)

Video Tutorials



Check out our new collection of intro video tutorials.

[Learn more](#) 

Create stories, games, and animations
Share with others around the world



A creative learning community with **3,064,516** projects shared

[ABOUT SCRATCH](#) | [FOR EDUCATORS](#) | [FOR PARENTS](#)



Featured Projects



RGB Pen Color Block
by JTxT



Firework Show
by Giddy215



Need Icons for Scratch...
by Lightnin



Take me to the flower ...
by kano-e



Ubbi Dubbi Trubanslu...
by scmb1

Featured Studios



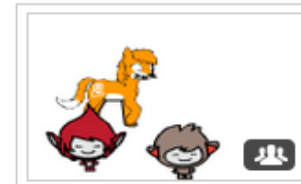
recorded drawings



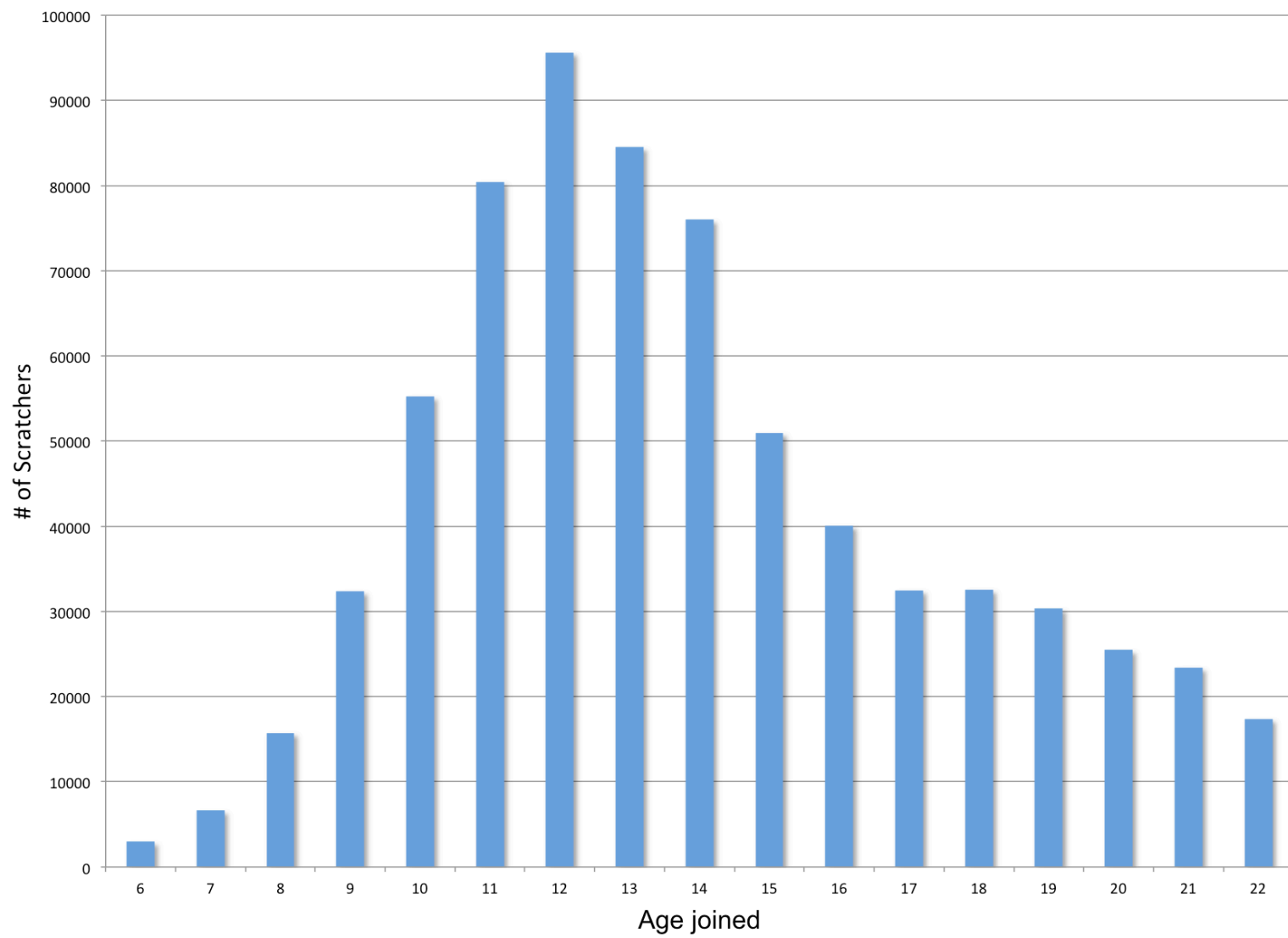
Starter Projects



Video Sensing



Clone Blocks







Stories

Resources

Discussions

Members

Events

What is Scratch?

Scratch is a programming language that makes it easy to create interactive art, stories, simulations, and games – and share those creations online.

[Learn more »](#)

What is ScratchEd?

ScratchEd is an online community where Scratch educators:



share stories



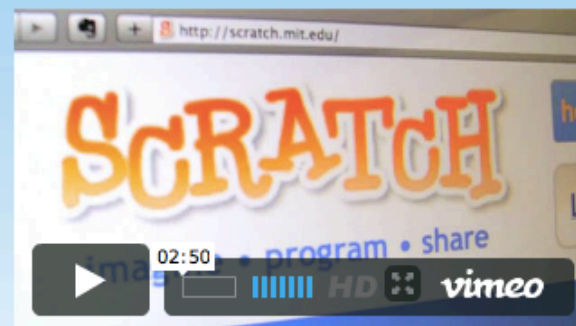
exchange
resources



ask questions



find people



Get Started with Scratch

Imagine the creative possibilities with Scratch and the online community in this intro video.

New Stories

Chopper extended

Chopper game extended

Hans Braakmann posted this 1 week ago



Bobbie

Animation of Bobbie! Six lessons to introduce scratch animation in the classroom.

Hans Braakmann posted this 1 week ago



When the last bell rings, the fun begins in 21st Century After School program

Nemesio Ferrer (center), 11, a fourth-grader at Carlos Pacheco Elementary School, shows his family how he uses Scratch.

New Resources

Redox

Elizabeth Christophy posted this 13 hours ago



STRETCh with Scratch

Heidi Williams posted this 4 days ago

Hybridization of Orbitals

Elizabeth Christophy posted this 4 days ago

Soluble or Insoluble

Elizabeth Christophy posted this 4 days ago

> [Find a resource](#)

> [Share a resource](#)

New Discussions

Scratch2013BCN will be awesome

Joek van Montfort posted this 12 hours ago

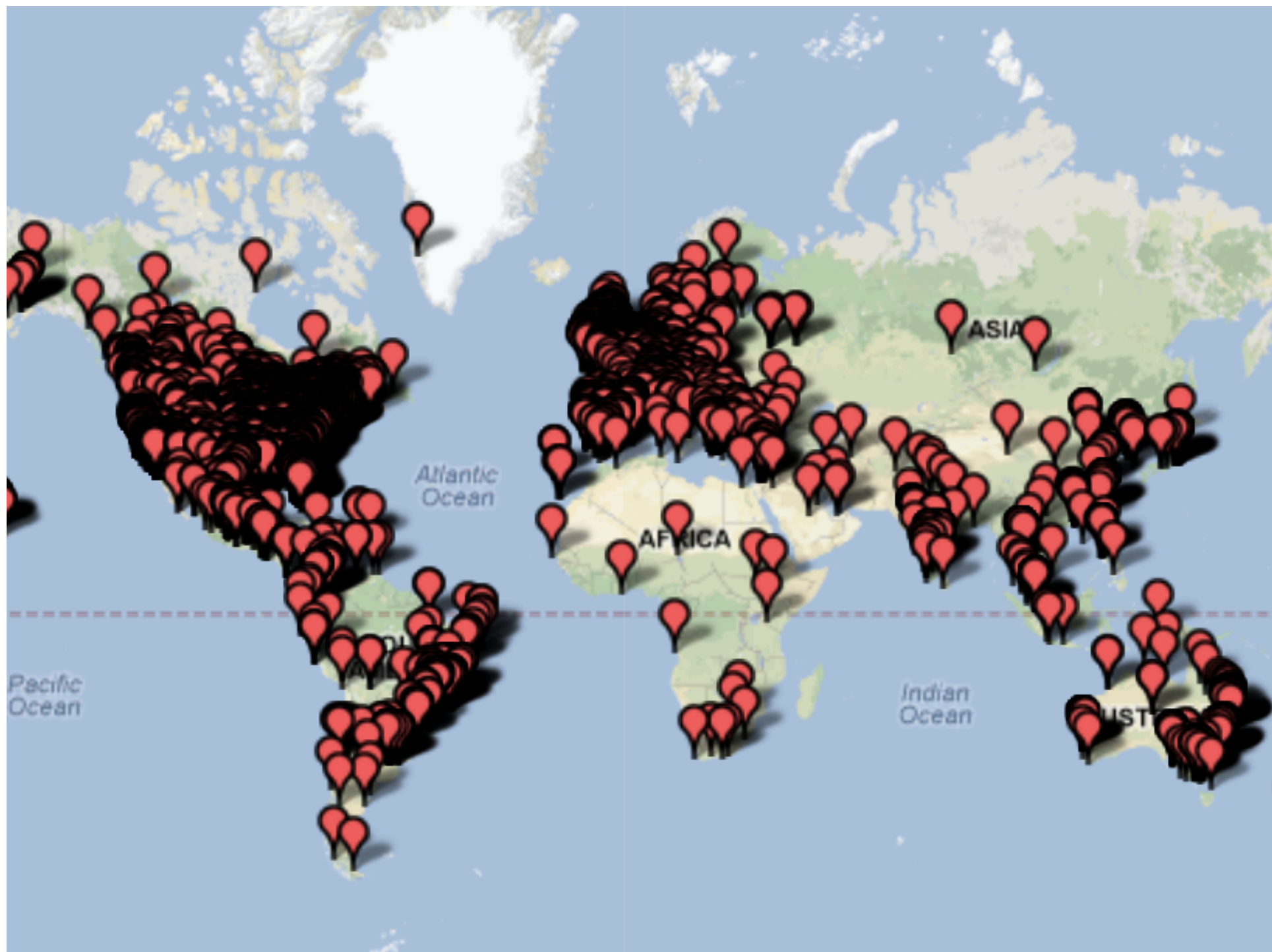
Looking for Science and Social Science teachers using Scratch

Elizabeth Christophy commented on this 13 hours ago

Scratch 2.0 Video Tutorials

Kunal Chawla commented on this 2 days ago

Scratch Language and Terms for a course for



connections

connections with
ideas

connections with
ideas
interests

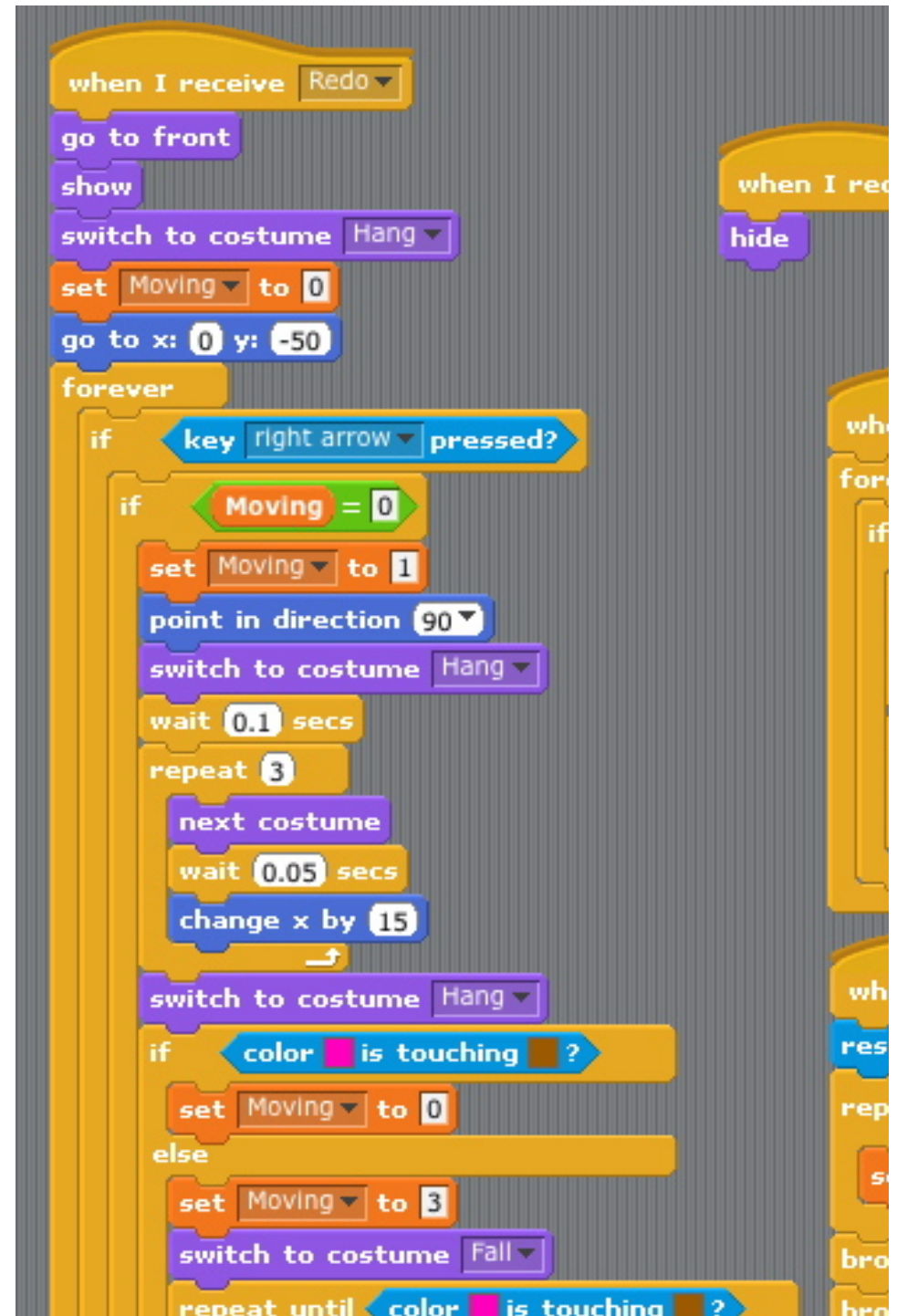
connections with

ideas

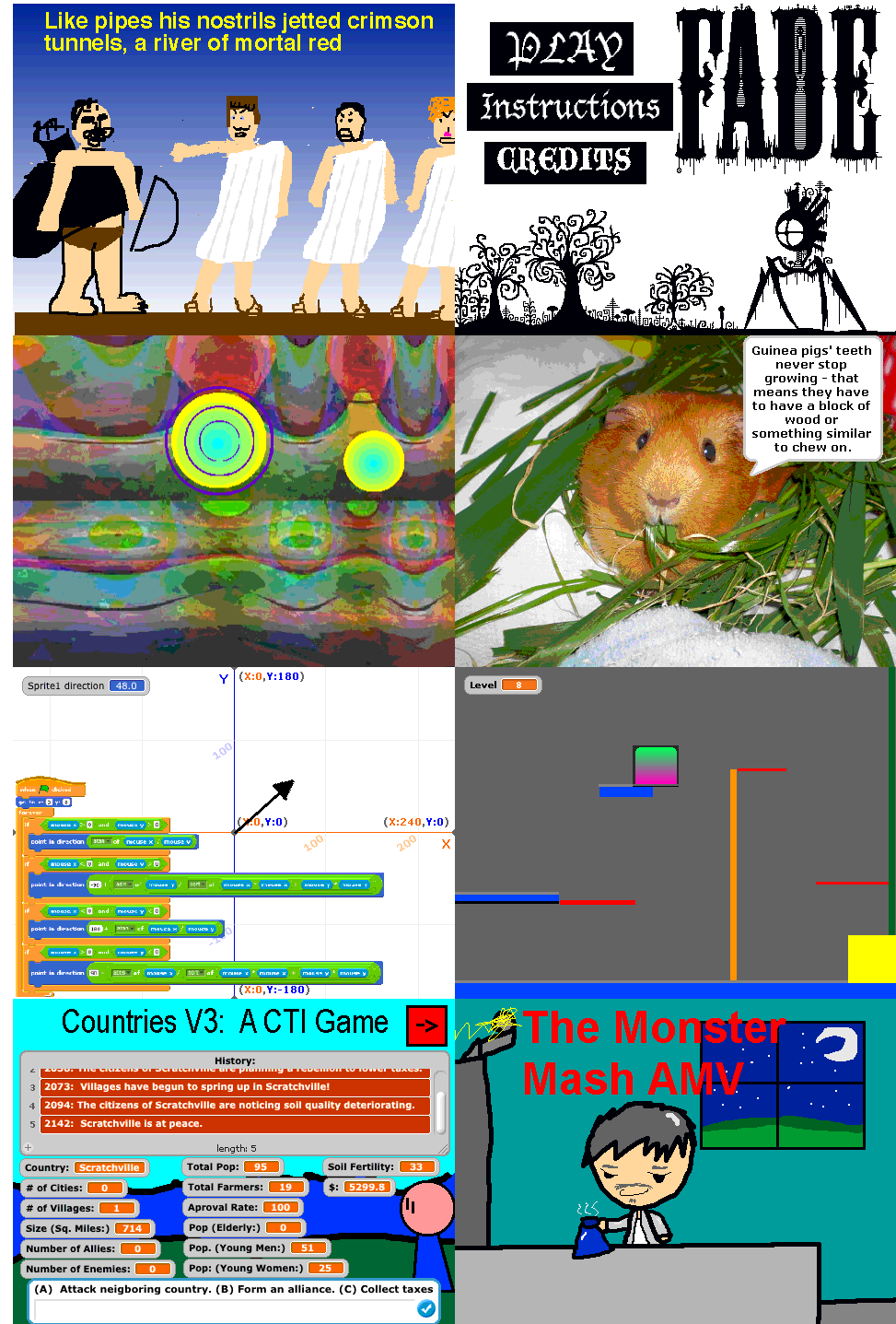
interests

people

connections with
ideas
interests
people



connections with
ideas
interests
people



connections with
ideas
interests
people



Part 2

Stories from schools

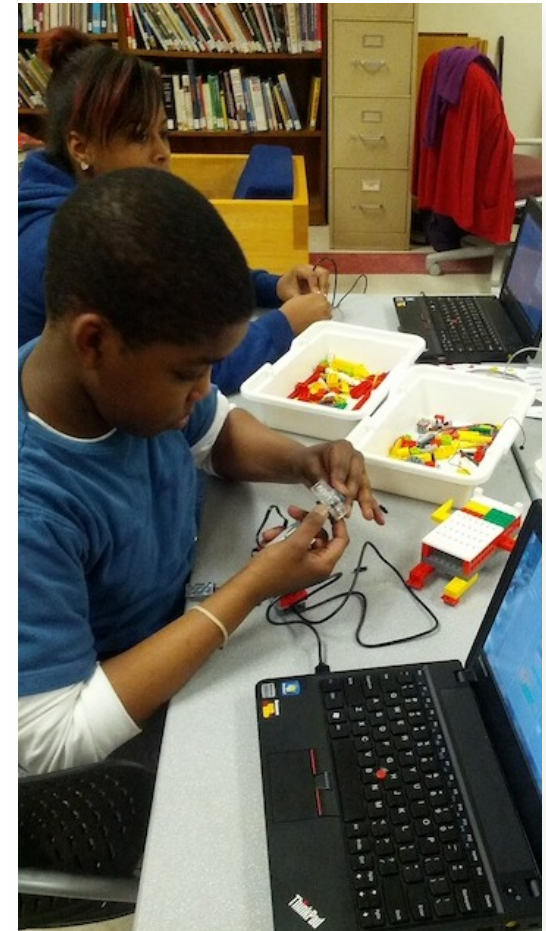
Ingrid Gustafson

Experiences with Scratch

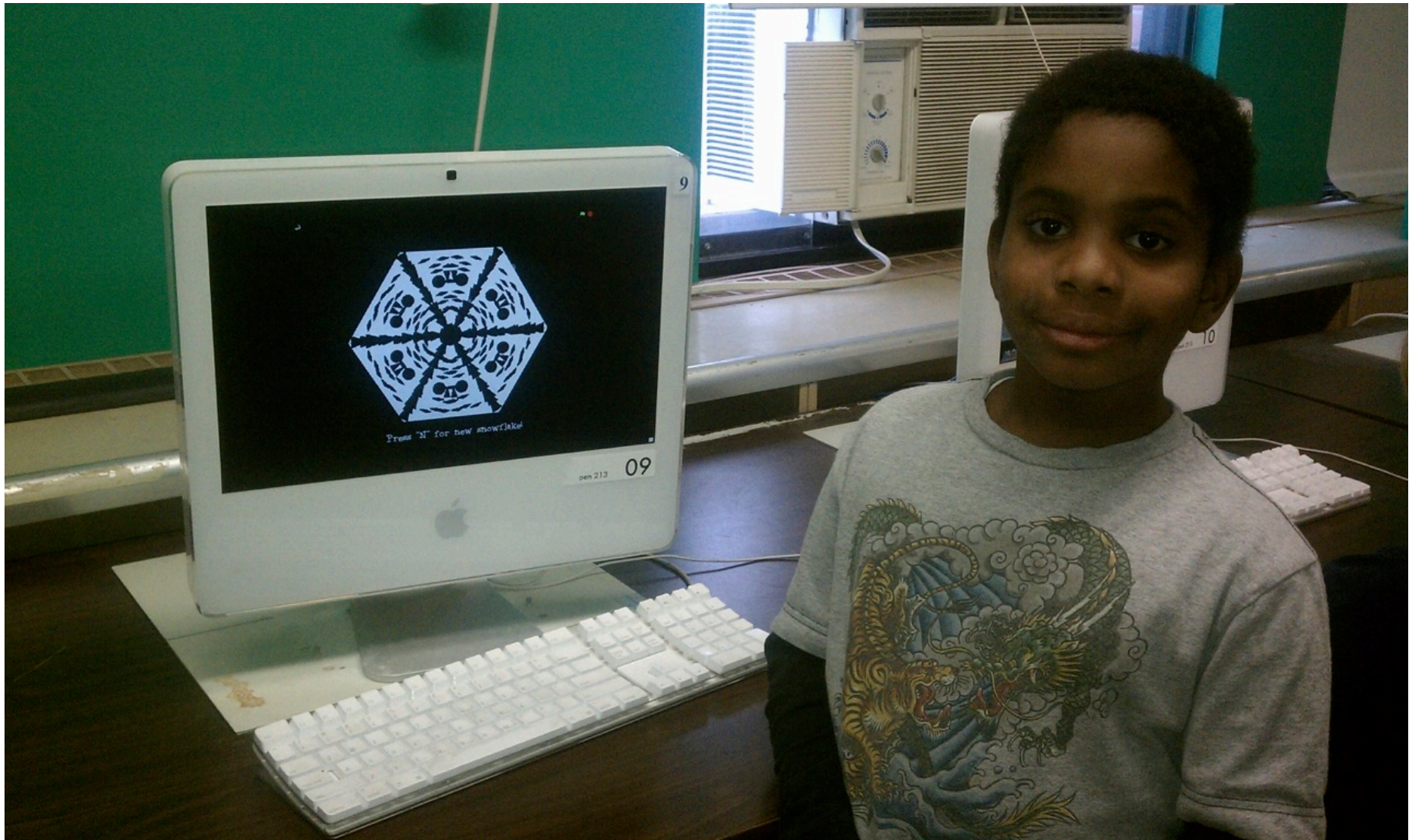
@ingridtech

**Instructional
Technology
Specialist**

**Cambridge
Public
Schools,
MA**



1st & 2nd Graders



1st & 2nd Graders



1st & 2nd Graders



1st & 2nd Graders



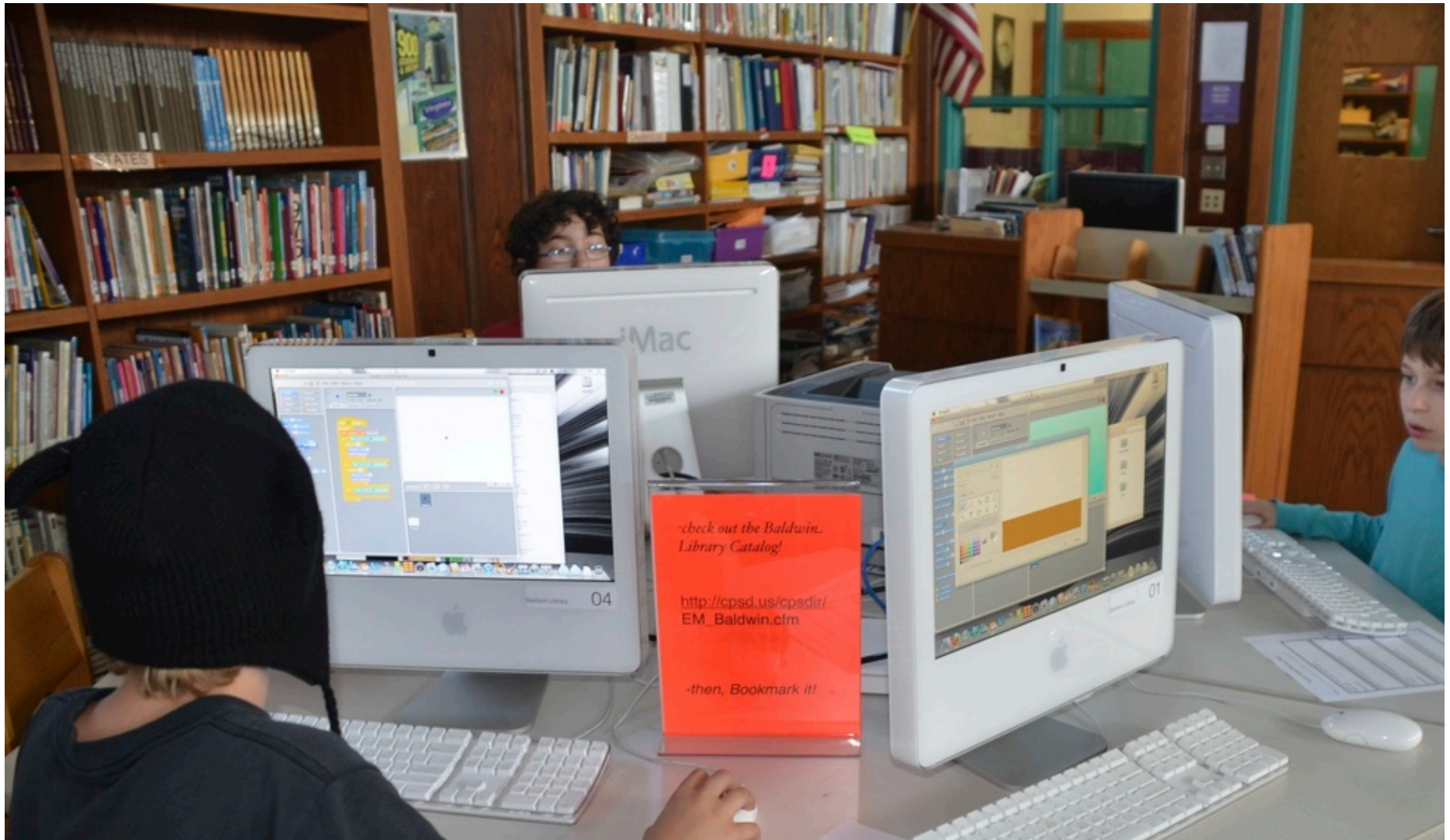
1st & 2nd Graders



Scratch Club – Jack's Maze



Scratch Club – Jack's Maze

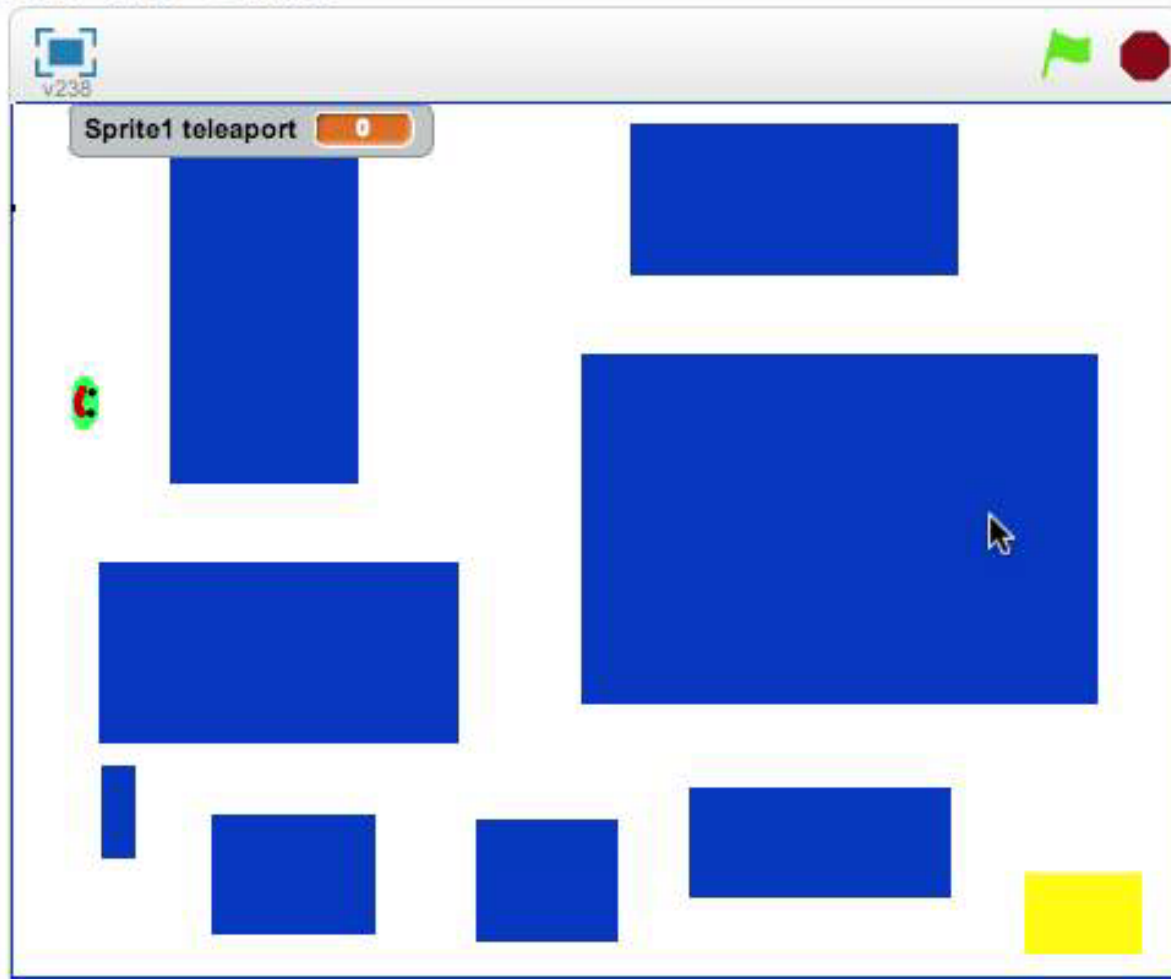


Scratch Club – Jack's Maze



Scratch Club – Jack's Maze

Jack - Maze Man



Download this project!



Download the one sprite and 12 scripts of "[Jack - Maze Man](#)" and open it in [Scratch](#)

Project Notes

Hello Welcome here's the goal of the game is that you have to use the arrow keys to get to the end. You also have to use the "S" key to shrink and to grow you press the "D" key. The way I used math in this project is when I used the growth, when you grow the size goes up by 5. When you shrink you go down size by -5. That is how I made my game math related.

Tags

Add Tags

Janet Dee

Scratch In High School

Intro to Computer Programming



@JANETLDEE

TECHNOLOGY INTEGRATION SPECIALIST

DEPARTMENT CHAIR – BUSINESS AND TECHNOLOGY

READING MEMORIAL HIGH SCHOOL

READING MA

Using Scratch to Teach Programming

Logic and Math



Boolean expressions have only a True or False value. The operator compares two values and produces a Boolean value.



Logical operators have a meaning similar to their meaning in English. The not operator negates a Boolean expression.



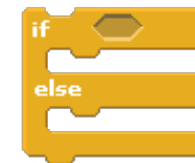
the modulus operator gives the remainder when the first argument is divided by the second



Conditional statements test conditions and change the behavior of the program accordingly.



Conditionals (if statements) can be chained together.



Alternative execution is used when there are only two possibilities.



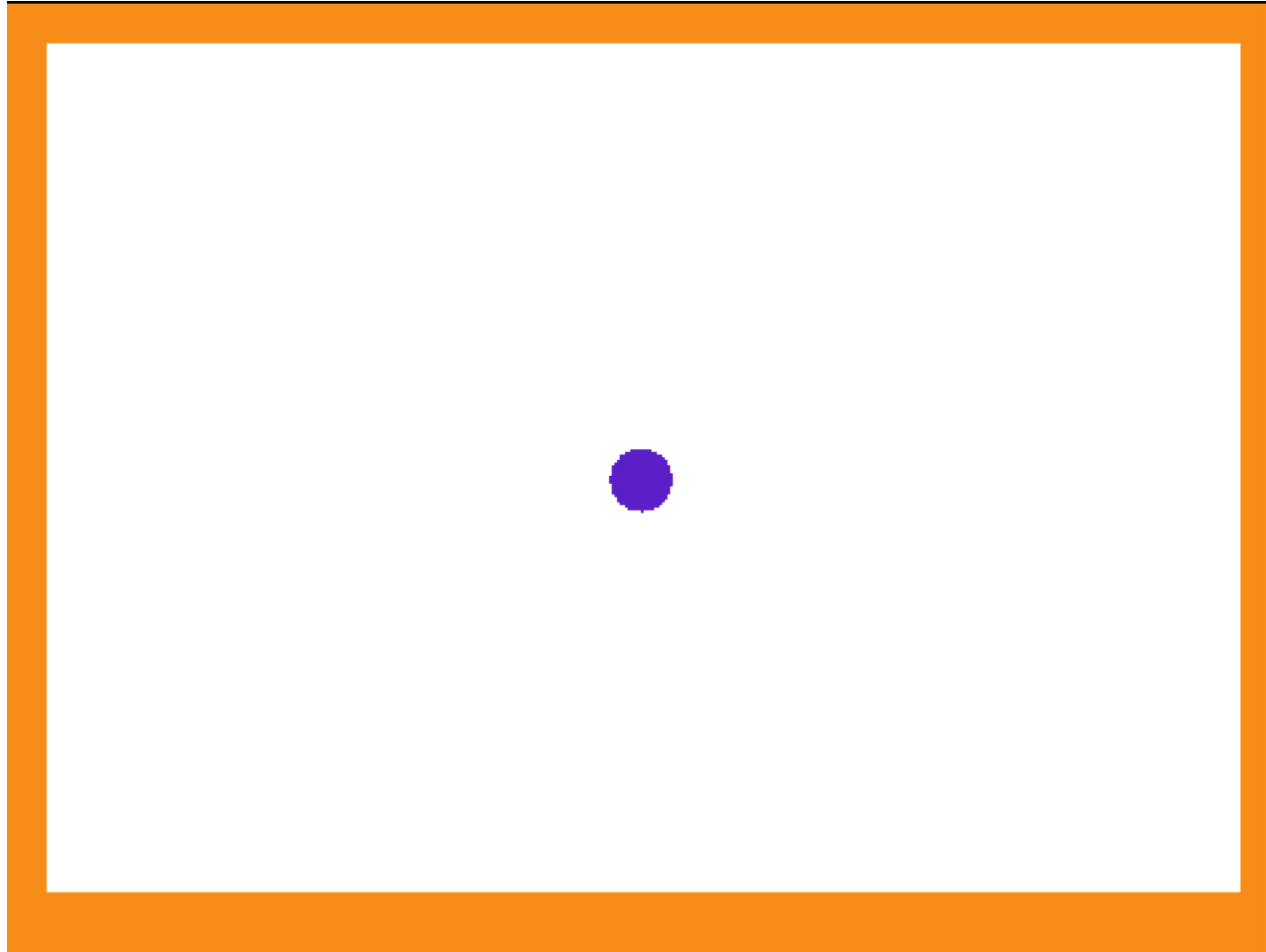
Stop script allows you to stop the execution of a function before you reach the end.

ScratchEd Community

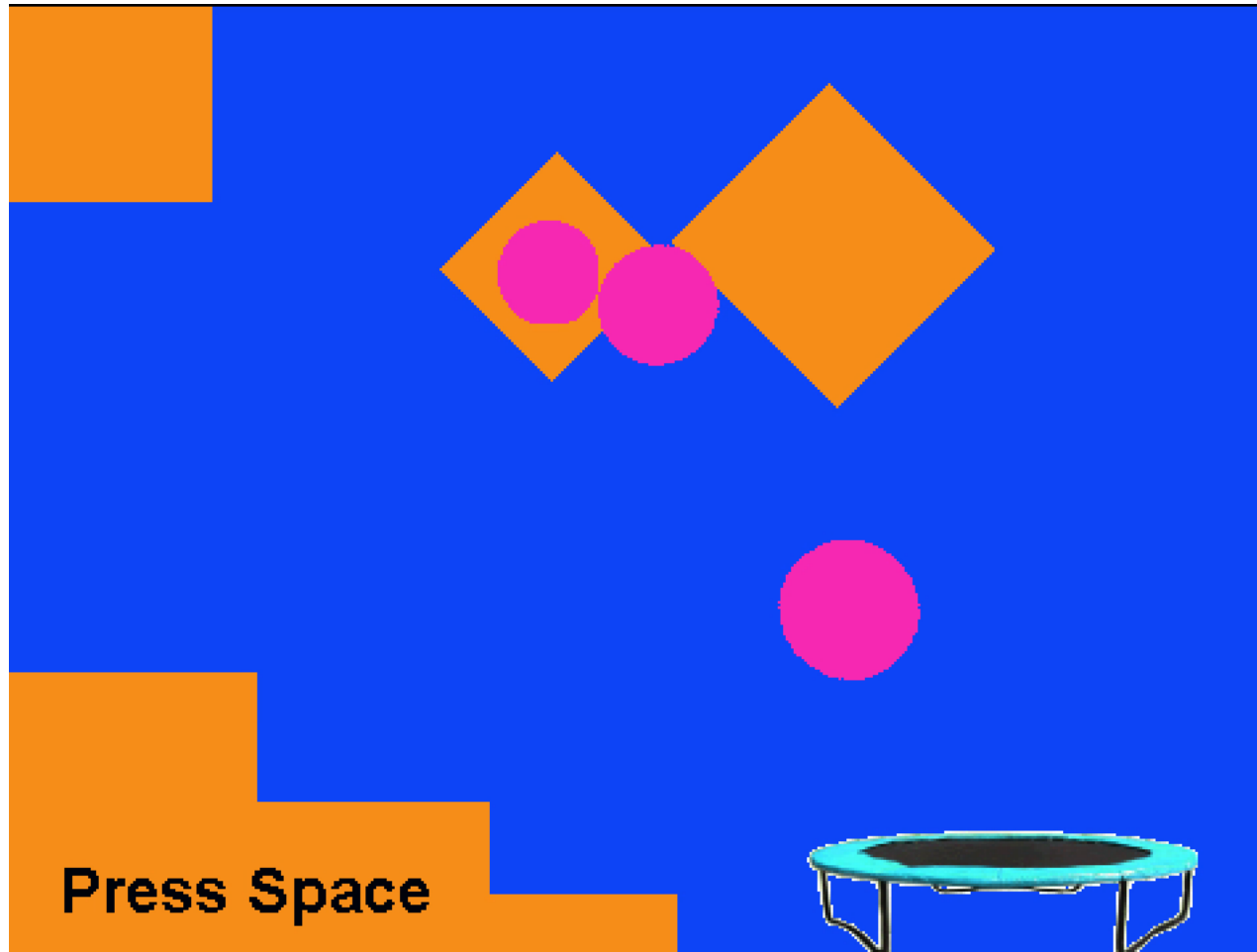


- Meet-Ups (Winter 2011)
 - Luxury to meet with like minded instructors regularly
- Curriculum Guide (Fall 2011)
 - Lesson Plans
 - e.g. Orange Square – Purple Circle Assignment
- Common Issues with Teaching Scratch (Ongoing)
 - When is a Project Finished?
 - Problem: see file names for student sentiment
 - Solution: Remix Challenge Assignment

Orange Squares - Purple Circles

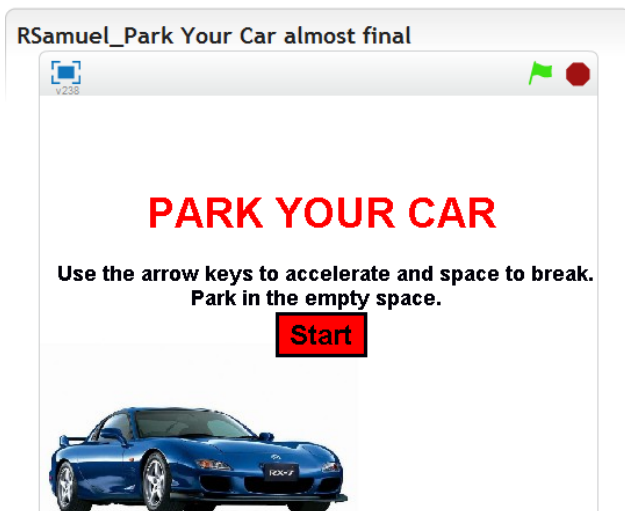


Orange Squares - Purple Circles (with trampoline)

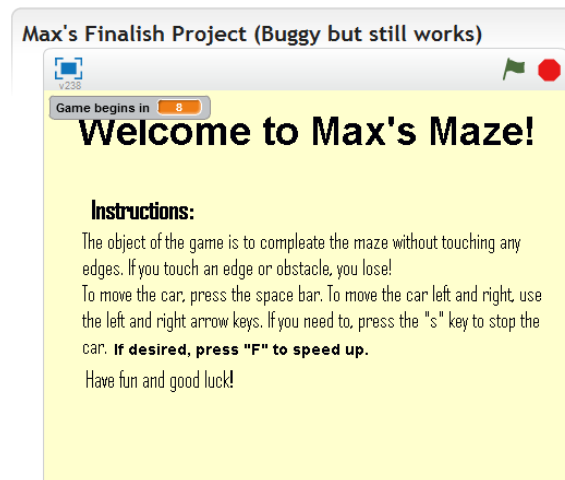


When is a Project Finished?

Park Your Car Almost Final



Max's Finalish Project (Buggy but still works)



Solution: The Remix Challenge



Jimmy H. to Spring 2011 Programming

Circus. Still has many bugs



Jimmy H. to Spring 2011 Programming

try this



David G. - I remade your game with Score and Mudkipz. I reposted it

Mar 3, 2011



Jimmy H. to Spring 2011 Programming

this one is actually working now



Jon R. to Spring 2011 Programming

a version of david's improved version of his version of jimmy's circus. with a timer



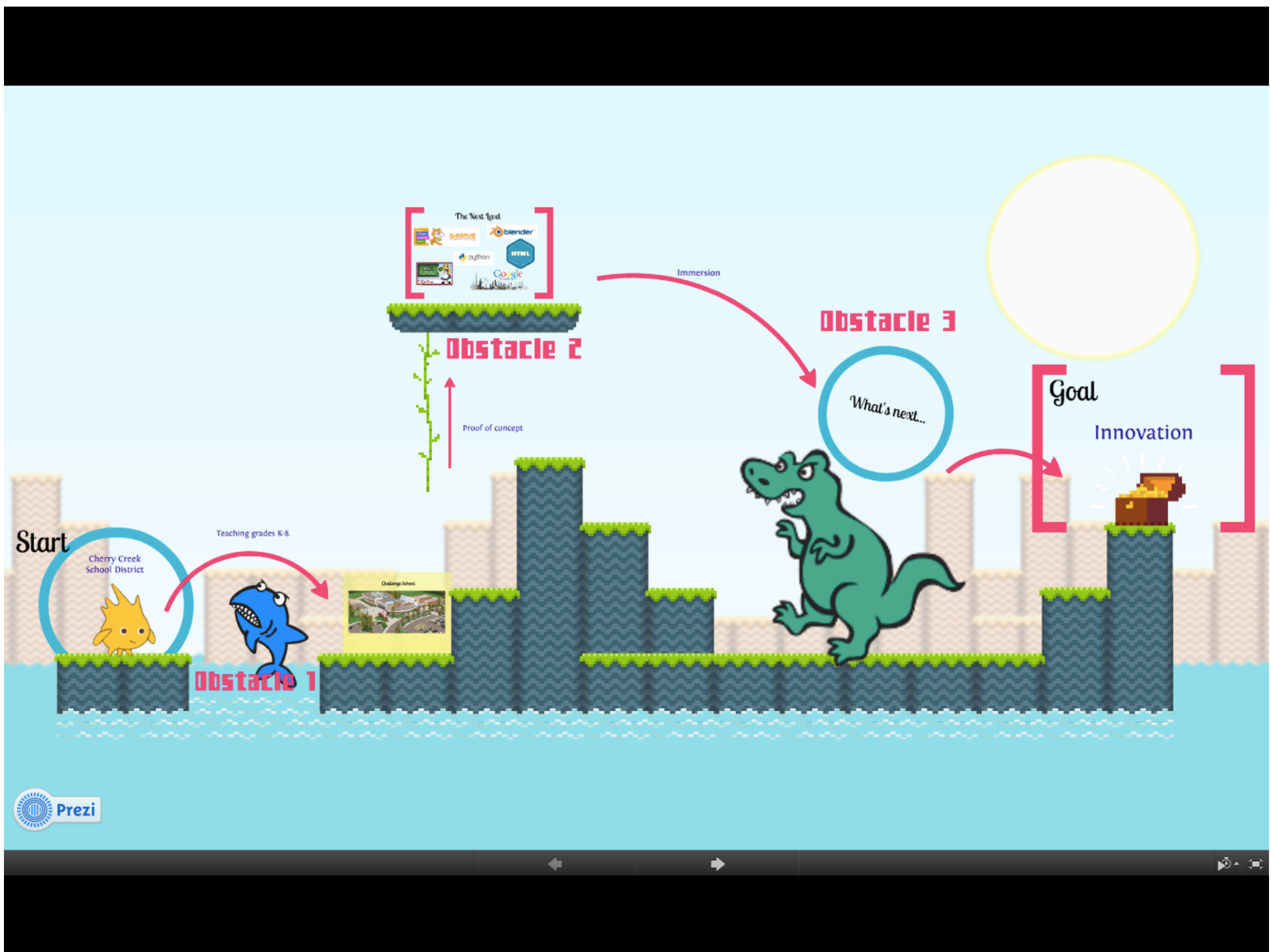
Jimmy H. - cool edits guys

Mar 4, 2011

Jon's version of David's Improved Version of His Version of Jimmy's Circus, With a Timer



Jon Pierce



Start

Teachi

Cherry Creek
School District



Cherry Creek
School District

Teaching grades K-8.

Challenge School



Obstacle 1



Challenge School



The Next Level



Scratch



Imm

Obstacle 2

Proof of concept

The Next Level



Immersion

Obstacle 3

What's next...

Goal

Innovation



What's next...

Goal

Innovation



Adrian Bryant



Scratch and me

by Adrian Bryant - Coyote Hills Elementary School

My Scratch projects: <http://scratch.mit.edu/users/Adrianbryant>

Overview

- An introduction
- Some of my projects
 - A Book report (completed)
 - Games for my younger siblings (completed)
 - An Educational project (in development)
- My favorite Scratch features
- Plans for the future

Yours truly

- 10, going on 11
- South African by birth
- From Southern California to Colorado
- Reading list
 - Lord of the Rings, Narnia, Mathematics books, and all the other typical ones
- Karate and Swimming
- Heard about Scratch from my Dad
- Intrigued when CHE announced a Scratch Club... the start of my journey



Scratch Projects

Some of my projects are at <http://scratch.mit.edu/users/Adrianbryant>

- Book Report –
 - Book report on *Elijah of Buxton* for school.
 - Already had a poster and PPT, need some extra zip, hence a collection of mini games based on story details
 - [Link to project](#)
- Games for siblings –
 - Dress the man game for my 6 year old sister – customize clothes on a doll - [Link to project 1](#)
 - Very user friendly breakout/pong game for my 4 year old brother - [Link to project 2](#)
- Educational project – Still in DEV
 - Movie to teach long division

My favorite Scratch features

- Scratch allows me to:
 - Be creative
 - Express my ideas
 - Learn strong programming and logical thinking skills
- Love that the software is now portable and accessible anywhere from the Internet –
 - Means that I can use a faster computer in the house to work, rather than my old laptop. 😊
- Customizable characters (sprites) are a lot more fun than using pre-drawn ones.

The future

- For Scratch:
 - Easier networking/multiplayer ability, without the use of Mesh software.
- For me:
 - Not sure if I will be a software programmer, but having this skill is key to my future (at least that is what my Dad keeps telling me)
- Thank you for the opportunity to present! Any questions?



Motion

Control

Looks

Sensing

Sound

Operators

Pen

Variables

move 10 steps

turn 15 degrees

turn 15 degrees

point in direction 90

point towards

go to x: 74 y: 4

go to

glide 1 secs to x: 74 y: 4

change x by 10

set x to 0

change y by 10

set y to 0

if on edge, bounce

☐ x position

☐ y position

☐ direction



shirt

x: 74

y: 4

direction: 90

Scripts

Costumes

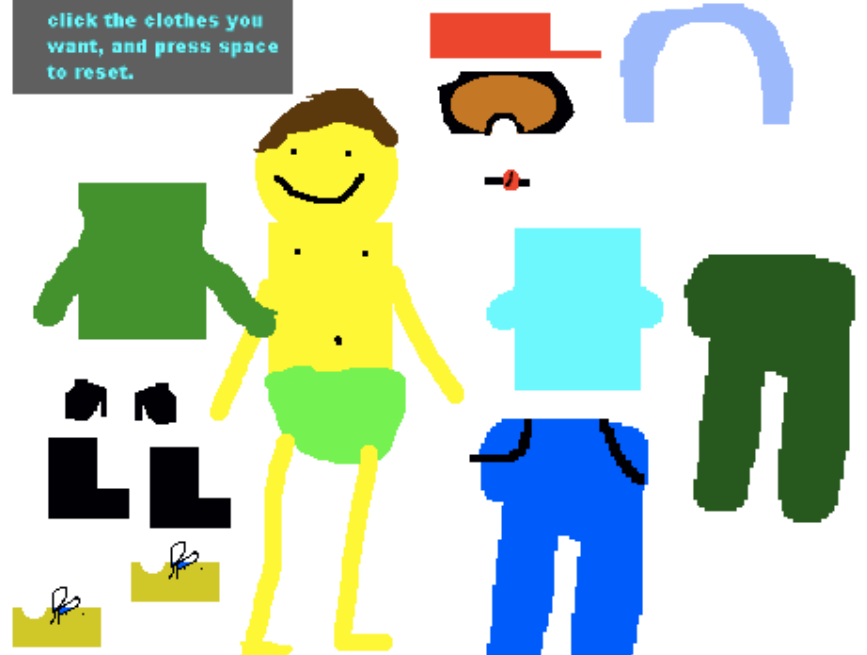
Sounds

when shirt clicked

glide 1 secs to x: -58 y: 4

Dress the man

click the clothes you want, and press space to reset.



x: 219 y: 24

New sprite:



Stage

instruct



Motion

Control

Looks

Sensing

Sound

Operators

Pen

Variables



Sprite2



x: 181 y: -122 direction: 153

Scripts

Costumes

Sounds

move 10 steps

turn 15 degrees

turn 15 degrees

point in direction 90

point towards

go to x: 181 y: -122

go to

glide 1 secs to x: 181 y: -122

change x by 10

set x to 0

change y by 10

set y to 0

if on edge, bounce

x position

y position

direction

when clicked

forever

move 7 steps

turn 15 degrees

turn 15 degrees

move 7 steps

if on edge, bounce

when clicked

go to x: -11 y: 132

set Score to 0

Pong

Score 17

Press green flag to start



New sprite:



x: 657 y: -161

paddle



Sprite3



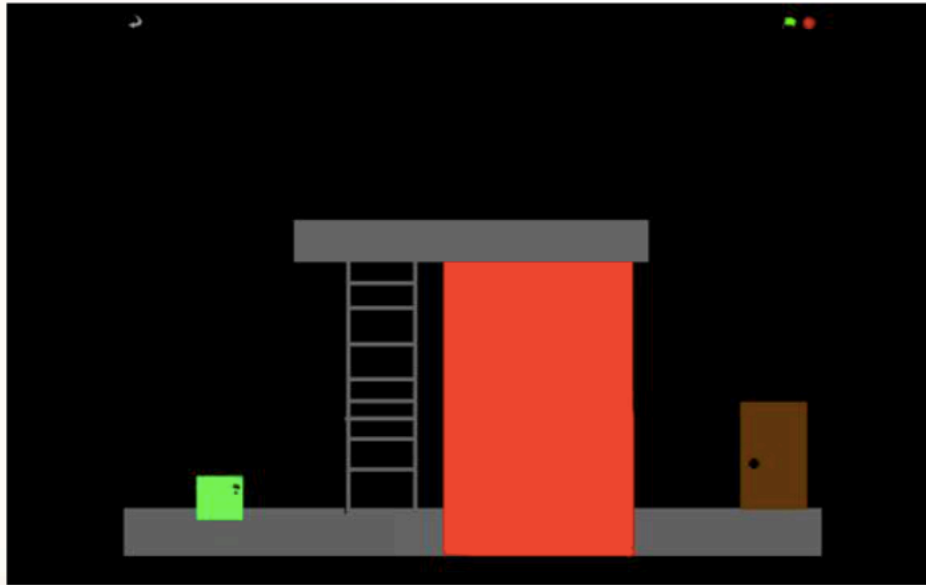
Stage

Nathan Farbish



Challenge School

 a Cherry Creek Magnet School



Adventures of Cube



Tech Camps®



SCRATCH



SCRATCH IS THE BEST!!!!

Part 3
Small-group discussions

Starting points for discussion

groups of 3-5 people

How do your experiences relate to the experiences you just heard?
What questions do you have?

15

minutes remaining

How do your experiences relate to the experiences you just heard?
What questions do you have?

14

minutes remaining

How do your experiences relate to the experiences you just heard?
What questions do you have?

13

minutes remaining

How do your experiences relate to the experiences you just heard?
What questions do you have?

12

minutes remaining

How do your experiences relate to the experiences you just heard?
What questions do you have?

11

minutes remaining

How do your experiences relate to the experiences you just heard?
What questions do you have?

10

minutes remaining

How do your experiences relate to the experiences you just heard?

What questions do you have?

9

minutes remaining

How do your experiences relate to the experiences you just heard?
What questions do you have?

8

minutes remaining

How do your experiences relate to the experiences you just heard?

What questions do you have?

7

minutes remaining

How do your experiences relate to the experiences you just heard?

What questions do you have?

6

minutes remaining

How do your experiences relate to the experiences you just heard?

What questions do you have?

5

minutes remaining

How do your experiences relate to the experiences you just heard?

What questions do you have?

4

minutes remaining

How do your experiences relate to the experiences you just heard?
What questions do you have?

3

minutes remaining

How do your experiences relate to the experiences you just heard?

What questions do you have?

2

minutes remaining

How do your experiences relate to the experiences you just heard?
What questions do you have?

1

minute remaining

How do your experiences relate to the experiences you just heard?
What questions do you have?

Part 4

Whole-group discussion

What did you discuss?



Thanks for joining us!

scratch.mit.edu
scratch-ed.org
[@ScratchEdTeam](#)

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mres@media.mit.edu

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