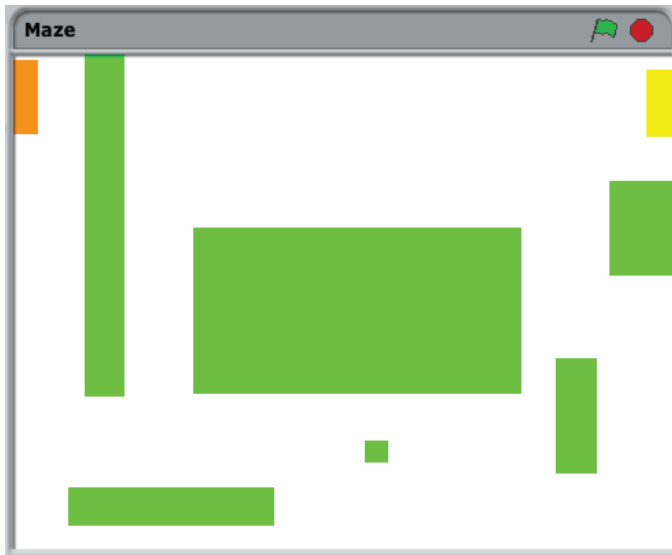


MAZE



GOAL

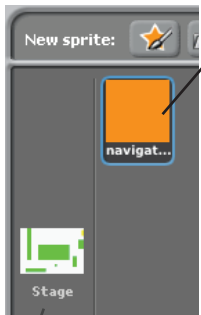
Get from the start of the maze to the end

RULES

Don't touch the green walls

OUTCOME

Win when the yellow marker is reached



7 scripts

move the sprite around

```

when down arrow key pressed
  point in direction 180
  move 10 steps
  
```

```

when up arrow key pressed
  point in direction 0
  move 10 steps
  
```

```

when right arrow key pressed
  point in direction 90
  move 10 steps
  
```

```

when left arrow key pressed
  point in direction -90
  move 10 steps
  
```

have the sprite bounce off the green walls

```

when green flag clicked
  go to x: -249 y: 149
  
```

```

when green flag clicked
  forever if touching color green
    turn 180 degrees
    move 10 steps
  
```

```

when green flag clicked
  wait until touching color yellow
  say You Win! for 2 secs
  
```

players wins when sprite reaches the yellow end marker

no scripts, draw a maze-like background with colored walls and a differently colored end marker