SCRATCH

Introduction screen...

A lot of games start off with an intro screen that fades away when you click.

- ☐ Open a new file by clicking on the [New] button.
- ☐ We're going to create a sprite in a new way for this. This time, create a new sprite by clicking on this button.

- ☐ You should see something like this:
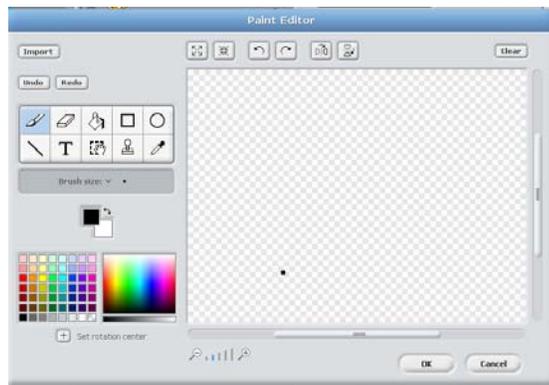
- ☐ Select a color and then click on the paint bucket icon.
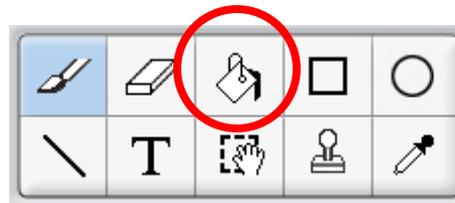
    Using the paint bucket color the entire canvas the color you selected.

- ☐ Click Okay. There should be a big rectangle on your screen now.

Name

Introduction screen... (Continued...)

- ☐ In this scripts area of this new sprite (the big rectangle) put code like this. What does it do?

  - ○ If you have trouble finding the "Change ghost effect" piece, start with the "Change color" piece and click the black triangle.

- ☐ How can you make it fade out more slowly?

- ☐ How can you make it fade out more quickly?

- ☐ Decorate! Edit the costume to make a title screen with your name on it. What did you add?

- ☐ Challenge! Add this title screen to the play you just made. Use broadcast to start the action of your play.