

WeDo / Scratch MiniGuide



Plug the WeDo controller into your computer's USB port.
Start Scratch.



The motor blocks should appear in **Motion** .
If not, select *Show Motor Blocks* from the *Edit* menu.

You can use the blocks to turn the **motor on** and **motor off**
or **motor on for** **secs** .
You can also set **motor power** and **motor direction** .



The distance sensor can be used to determine proximity,
where 0 is close and 100 is far.

Use the **sensor value** block from **Sensing** ,
selecting *distance* from the pull-down menu:
 distance **sensor value** .



The tilt sensor can be used to determine orientation,
where 0 is flat, 1 is down, 2 is right, 3 is up, and 4 is left.

Use the **sensor value** block from **Sensing** ,
selecting *tilt* from the pull-down menu:
 tilt **sensor value** .