

FROM SCRATCH TO IMAGE

This is a quick little How-To demonstrating how to get the images/graphics you generate from Scratch ready for printing!

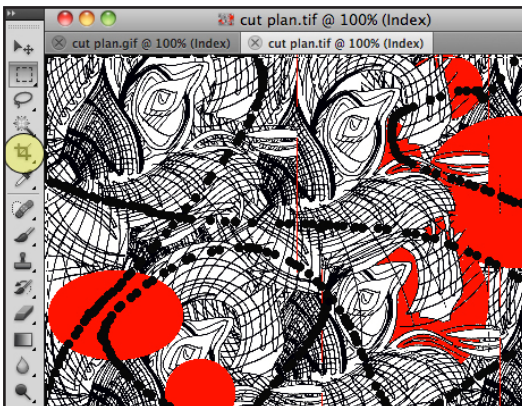
What You'll Need: GIMP or Photoshop (Photoshop used here, essentially same in GIMP)



1a) Save Image (shown left): right click on the stage. a little box will appear that will have the option "save picture of stage..." select this option. the image will save either as a GIF or PNG file.

OR

1b) Save Image: Screen Shot the stage

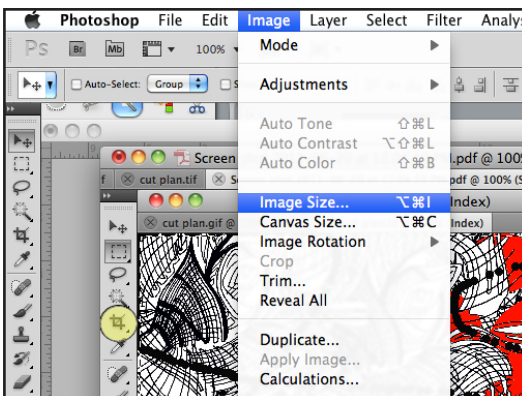


2) Change File Type to JPG: open the image in either Photoshop or GIMP. in Photoshop, if the file is a GIF, save it as a TIF.

Photoshop: click File>>Save As>>Format>>JPEG

GIMP: click File>>Save As>>[name of file].jpg

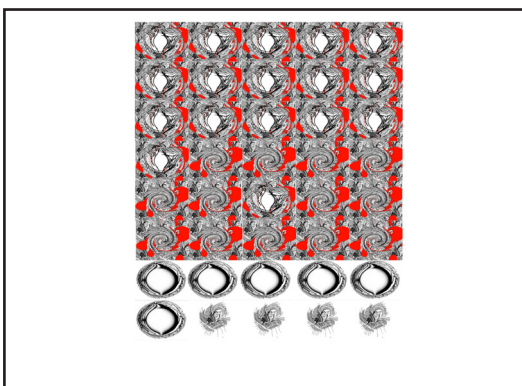
3) Crop and Select Region: crop out the stage border that includes the file name, the green flag, and red stop sign. select the region you'd like to use with the select tool (highlighted in yellow), and hit copy (ctrl+c).



3a) Resizing (optional, see image to the left): if you want to have a larger image or know that you're printing on a larger sheet of paper, you can resize your image to make it bigger. the only downside to this is that it can get really pixelated.

Photoshop: click Image>>Image Size

GIMP: click Image>>Scale Image



4) Print: print image as usual if it's the right size

4a) Print Multiples: open a new file in the program you are using. make it the size of the paper you will be printing on or any size larger than your image. once the new file is open, just hit paste (ctrl+v) as many times as you'd like!

print as you normally would, you may have to flatten the image before printing or saving!

Photoshop: Layer>>Flatten