





Sprite2
x: -143 y: 16 direction: 90

Scripts Costumes Sounds

New costume: Paint Import Camera

1 dragon1-a
133x126 4 KB
Edit Copy

2 dragon1-b
180x117 5 KB
Edit Copy

Give the dragon a second costume.

New sprite: x: -681 y: 159

Sprite2 Sprite3

Sprite3
x: 117 y: 16 direction: 90

Scripts Costumes Sounds

when I receive say Boo
next costume

when Sprite3 clicked
broadcast make Fire

Now click on the ghost. Have him send and receive events as shown at left.

New sprite: x: -524 y: -243

Sprite2 Sprite3

