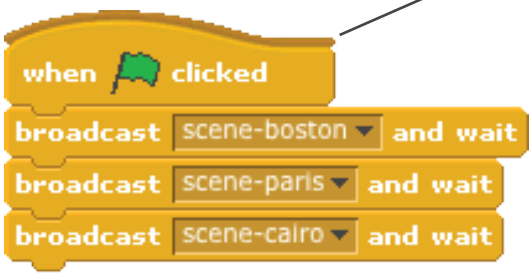
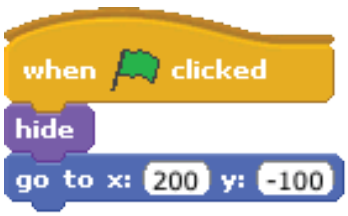
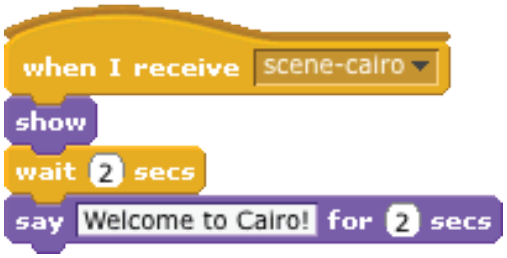
SCENES

Use the **broadcast** and **when I receive** blocks to create a multi-scene story.

add 3 background images

4 scripts

4 scripts

2 scripts