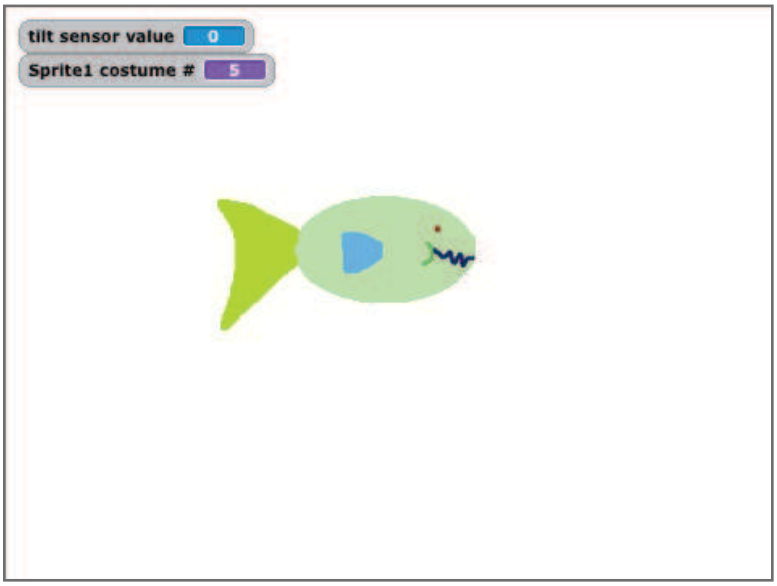
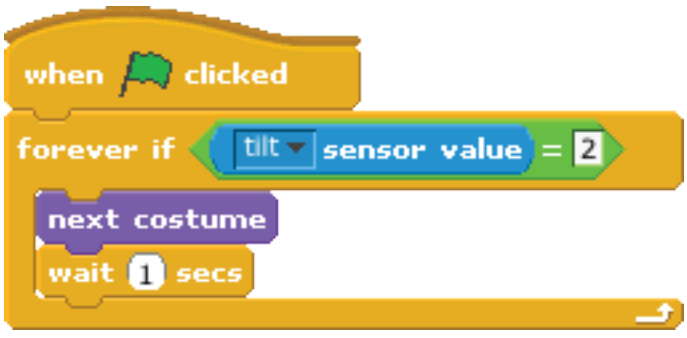
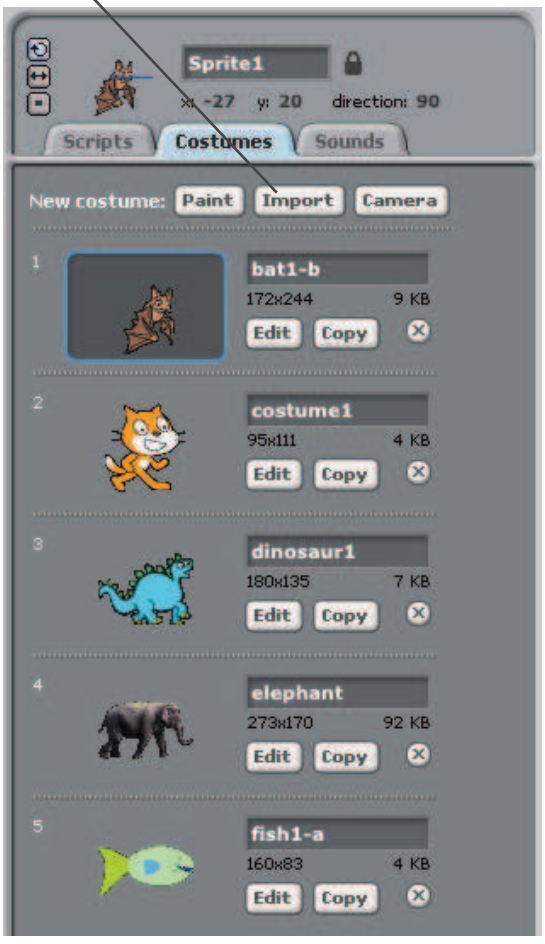
COSTUME CHANGE



Use the **tilt sensor** and **next costume block** to scroll through a sprite's costumes.

1 script

no scripts



import multiple costumes for your sprite